Europeana Learning Scenario

Title
Young Explorers

Author(s)
Karolina Nedelkovska

Summary
"Young Explorers" is an eTwinning project where teachers and students from different countries collaborate together on their specific topics. This is a short term project of 7-8 weeks and during this period of time my students were working on the topic Archaeology. Europeana is a great resource platform for this topic and we used many interesting resources for our project. First, students read text about archaeology , they choose object from the huge number of archaeological artifacts and items from European museums, galleries, libraries and archives. Next, they write a short description given below each item, after that, they make a simple clay object and vote for the best object in the class. This Learning Scenario is integration between four school subjects: English language, History, ICT and Art.

Table of summary

Subject	*English language, History/Archeology, Art and Craft, ICT*
Topic	*Archeological site Heraclea Lynkestis from the students perspective*
Age of students	*14*
Preparation time	*30 minutes*
Teaching time	*2 and a half lessons* *90 minutes plus 20 minutes for voting*
Online teaching material	*https://twinspace.etwinning.net/85103/materials/files* *https://padlet.com/nedelkovsk_karolina/wjrggyrkllov* *https://photos.app.goo.gl/6dX5cPcLcscY5v8B7*
Offline teaching material	*Clay, water colours, tools for working with clay* *Notebooks, pencils, crayons*
Europeana resources used	*Europeana collection search result* Archeology page at Europeana collections Нагръдник Плакет, Драма Плакет, Драма

Integration into the curriculum

With this Learning scenario 9th grade students are reading a [text about archeology](). Teachers can modify and adopt the text according to the level of the students' level of English language and integrate the topic into different subject according to the school curriculum.

This lesson/learning scenario is a part of the eTwinning project ["Young explorers".]()

Aim of the lesson

The objective of this LS is learning by reading the text about archaeology and making clay ornaments or create drawings of the artifacts. Students can learn about the study of ancient people, it is a 'science and humanity'. By integrating school teachers: English teacher, Art teacher, ICT teacher, History teacher students can be able to develop critical thinking about the existence of different cultures and become aware of the diversity many, many centuries ago.

- The students will be able to learn new vocabulary as they navigate [Europeana]() and read the text

- They will be able to name some items about Archaeology and make some reproductions by using clay – we can integrate the lesson with Art teacher

- They will be able to discover archaeological heritage from Paleolithic to Contemporary times – history teacher can present some interesting facts by using [Europeana collections]()

- Students will learn about museums, galleries, libraries, and archives and will take responsibility over their own learning process

- The will learn how to collaborate with other students by working individually and in a team.

- They will improve their ICT skills by searching the net, using mobiles in class, gathering the main idea of the task, organizing, summarizing and presenting in front of their classmates.

Trends

Project-Based Learning, Collaborative learning, Flipped classroom, Student centered learning, Peer learning

21st century skills

By working on this learning scenario, students will develop reading skills, cognitive skills - by creating reproduction of clay or make drawings. By identifying general information about archaeology from the internet they will improve ICT skills- using mobiles right, how to use and share it to the other students.

The team work will reinforce their cooperation and collaboration. They will improve their creativity and innovation by making the clay items. They will improve their communication skills by presenting their works.

By voting for the best reproduction they will become familiar with the process of voting.

Activities

Name of activity	Procedure	Time
Introduction	● Teacher introduces the Europeana webpage, describes the topic and reads the text about General information to archeology – English language teacher explains new vocabulary ● History teacher explains some facts about archeology	20 min
Implemenattion Group work	● Students are divided into pairs – each pair is working on the following tasks - Choose the item from the site ICT teacher – how to download picture from web - mobiles in class - Write a short description about the item you choose - Art teacher's presentation – how to use clay tools, or pencil drawings - Make a clay object or pencil / crayons drawings	4 min 10 min 10 min 10 min 20 min
Presentation	● Each group chooses a representative and present their work to the other students (4 minutes for presentation)	16 min
Evaluation and conclusion	● Students vote for the best clay object Short explanation about the voting process (yellow post it note) ● write a short feedback (describe the lesson in two words) Write comments on a post it note and stick it on the board	20 min

Assessment

- Peer assessment – vote (students vote for the best clay object by writing comments on the post it notes) yellow for the items and pink for the lesson.
- Teacher's check list evaluates students' interaction , communication, vocabulary, reading according to the school curriculum.
- Teacher's clearly written criteria.

**************************** **AFTER IMPLEMENTATION** ****************************

At the end of the school year or on the School Day, Art teacher is organizing a school exhibition with the students' works during the school year. The students' works from this lesson are a good contribution to the exhibition with special note of the europeana web page.

Student feedback

Comments on the post it notes stuck on the appropriate place on the board (yellow for the item and pink for the lesson. Discussion during the lesson, Teacher's check list and criteria given before the beginning of the each activity.

Teacher's remarks

Note: Teacher should read the text before the beginning of the lesson and adopt it.

Art teacher brings clay and tools for the artifacts.

Students can choose different IT tools and devices like tablets, PC, mobiles. At the end of the lesson get prepared post it notes and give the students to write comments.

Make padlet link to share your work

About the Europeana DSI-4 project

Europeana is Europe's digital platform for cultural heritage, providing free online access to over 53 million digitised items drawn from Europe's museums, archives, libraries and galleries. The Europeana DSI-4 project continues the work of the previous three Europeana Digital Service Infrastructures (DSIs). It is the fourth iteration with a proven record of accomplishment in creating access, interoperability, visibility and use of European cultural heritage in the five target markets outlined: European Citizens, Education, Research, Creative Industries and Cultural Heritage Institutions.

European Schoolnet (EUN) is the network of 34 European Ministries of Education, based in Brussels. As a not-for-profit organisation, EUN aims to bring innovation in teaching and learning to its key stakeholders: Ministries of Education, schools, teachers, researchers, and industry partners. European Schoolnet's task in the Europeana DSI-4 project is to continue and expand the Europeana Education Community.