

Europeana Learning Scenario

Title

Music and Rhythm, Time and Space

Author(s)

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Abstract

This learning scenario focuses on the connection between Music, History and Geography, working on maps, places where composers worked and traveled and the historical background.

Keywords

Composers, maps, events, timeline, itineraries.

Table of summary

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Subject	Music, History and Geography, ITC
Topic	Composers from XVIII to XX centuries
Age of students	13-14 years old students
Preparation time	2 hours
Teaching time	8 hours
Online teaching material	<ul style="list-style-type: none"> • https://time.graphics/ • www.prezi.com • www.kahoot.it
Offline teaching material	Paper, pens, pencils, felt-tip-pens, glue, scissors, post-its, school text books, dictionaries, posters
Europeana resources used	<ul style="list-style-type: none"> • https://www.europeana.eu/portal/en/collections/music • https://www.europeana.eu/portal/en/collections/maps • https://www.europeana.eu/portal/en/exhibitions/explore-the-world-of-musical-instruments • https://www.europeana.eu/en/Beethoven Fidelio • https://www.europeana.eu/en/Beethoven Portrait • http://www.europeana.eu/en/text

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Integration into the curriculum

Students will research European composers in the historical periods they study also in History and then they will draw the effective itineraries they went on for their work or their inspiration on historical maps, looking for the correct maps of each period, so to point out also the changes in borders and national identities.

Aim of the lesson

Students will know the geographical changes in the historical periods they will research, focusing on some main composers, thus connecting Music with cultural background.

Outcome of the lesson

Students will draw on pre-existent maps the itineraries of the studied composers and they will create a collective Kahoot to assess their knowledge.

Trends

Project-Based Learning, Lifelong Learning. Collaborative Learning. Assessment. Personal Learning Environment. Peer Learning. Open Source Learning. BYOD.

21st century skills

Critical Thinking, Communication, Collaboration, Creativity, Information, Media and Technology skills, Social Media Literacy, Information Literacy, Science Literacy, Social Skills, Social and Cross-cultural interaction, Teamwork, Leadership, Flexibility, Initiative, Adaptability, Research skills, Planning, Global awareness

Activities

Name of activity	Procedure	Time
Groups	The class will choose 8 main composers from what they studied and then students will be divided in groups; the pairing will be casual, with a quick extraction; afterwards groups will work on planning their research.	30'
Exploring Europeana	Students will surf Europeana to get familiar with the huge quantity of materials available there, in particular with the sections indicated in the resources: <ul style="list-style-type: none"> • https://www.europeana.eu/portal/en/collections/music • https://www.europeana.eu/portal/en/collections/maps • https://www.europeana.eu/portal/en/exhibitions/explore-the-world-of-musical-instruments 	30'

Name of activity	Procedure	Time
	It is not possible to guess what students will select, so the whole collections are indicated.	
Time	Groups will research the cultural and historical background of their composers, connecting biographical facts with main events of the period, creating a timeline to connect the gathered information. On the timeline for each station they add pictures, documents and any other material they find on Europeana. https://time.graphics/	60'
Space	Groups will research the maps to back up the cultural and historical background of their composers, linking each map with a main event on the timeline of the gathered information. For example: <ul style="list-style-type: none"> • https://www.europeana.eu/en/Beethoven Fidelio • https://www.europeana.eu/en/Beethoven Portrait • http://www.europeana.eu/en/text 	60'
Itinerary	Working with an on line graphic tool or a presentation creator such as Prezi, groups will merge their findings and create a www.gimkit.com or www.kahoot.it game for the others. They can make poster with QR codes, including the Europeana pictures and their presentation.	60'
Share and follow the rhythm	Groups will present their works showing their classmates their product and will answer to possible questions. They will therefore share their acquired knowledge and they will have to keep a rhythm, because they will have an allotted time and they will need to keep up the attention.	120'
Kahoot	Each group will create 5 questions about their own work and after the given time the teacher will combine and randomize the order to make the class quiz equal for every student. Students will participate with their own device.	40'+20'
Assessment	Each student will work with the rubric that follows to evaluate their own contribution in the group. Then the whole class will discuss the results of the Kaoot and the skills assessment.	15'+45'

Assessment

Each student will evaluate themselves at the end of the activity; also, everyone will choose the best in their group for each competence.

	Not much	Average	Significant	The best in the group
Critical Thinking				
Communication				
Collaboration				
Creativity				

	Not much	Average	Significant	The best in the group
Information, Media and Technology skills				
Social Media Literacy, Information Literacy				
Science Literacy				
Social Skills				
Social and Cross-cultural interaction				
Teamwork				
Leadership				
Flexibility				
Initiative				
Adaptability				
Research skills				
Planning				
Global awareness				

Student feedback

Students will discuss their self-evaluation in term of skills and the results of the Kahoot quiz.

Teacher's remarks

The lesson plan was created during the Europeana MOOC and has not been taught yet.

About the Europeana DSI-4 project

[Europeana](#) is Europe's digital platform for cultural heritage, providing free online access to over 53 million digitised items drawn from Europe's museums, archives, libraries and galleries. The Europeana DSI-4 project continues the work of the previous three Europeana Digital Service Infrastructures (DSIs). It is the fourth iteration with a proven record of accomplishment in creating access, interoperability, visibility and use of European cultural heritage in the five target markets outlined: European Citizens, Education, Research, Creative Industries and Cultural Heritage Institutions.

[European Schoolnet](#) (EUN) is the network of 34 European Ministries of Education, based in Brussels. As a not-for-profit organisation, EUN aims to bring innovation in teaching and learning to its key stakeholders: Ministries of Education, schools, teachers, researchers, and industry partners. European Schoolnet's task in the Europeana DSI-4 project is to continue and expand the Europeana Education Community.