

Europeana Learning Scenario

Title

Let's Discover Easter Eggs Decoration!

Author(s)

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Abstract

The purpose of this scenario is to make known to the students with S.E.N.-moderate mental deficiencies the Easter traditions in general and especially those related to the traditional decoration of Easter eggs in Romania and other countries in Europe.

Keywords

Easter eggs, decorating, special needs, art, tradition

Table of summary

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Subject	Art, Literature, Manual skills
Topic	Easter eggs
Age of students	12- 16
Preparation time	4 h
Teaching time	2h
Online teaching material	https://www.postermywall.com/ https://www.canva.com/ro_ro/ https://zoom.us/meeting
Offline teaching material	Eggs, colours, onion shells, red beet, vinegar
Europeana resources used	As Easter approaches Original coloured Easter egg Chocolate Easter eggs

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Integration into the curriculum

The lesson can be an integral part of the curriculum at the decision of the school, from the option entitled TRADITIONS AND CUSTOMS because the Easter represent for the Romanian people a very important holiday from a religious point of view.

Aim of the lesson

At the end of the lesson the students will be able to exemplify the specific Romanian traditions of Easter and to become familiar with some traditions in Europe, in particular the painting of eggs.

Outcome of the lesson

Qualitative results:

- widening the knowledge horizon
- collaboration with the family to discover traditions related to the painting of eggs from ancestors
- developing technological skills in search of resources on the European platform and making a poster

Quantitative results:

- making a photo collage with traditional Romanian scrambledeggs and eggs specific to other countries

Trends

Visual Search & Learning: images and multimedia are more powerful than verbal stimuli.

Informal Learning: learning happens in communities and Personal Learning Networks rather than in formal settings like a school.

21st century skills

Add here how the learning scenario corresponds to 21st century skills. To find out more:<http://www.p21.org/our-work/p21-framework>.

- Information, Media and Technology Skills: students will develop ICT skills by using Europeana and carrying out a search into the repository and making the poster online
- Collaboration: although not the main aspect, this activity will necessitate interactions between students in the way that they shall have to explain to one another their motivation for their choices, in the zoom meeting

Activities

Name of activity	Procedure	Time
Capturing the attention	Students will watch the video Chocolate Easter eggs and there will be pure discussions about what they have seen about Easter eggs.	20 min
Comparing and discussing	Students are asked to search Europeana collections to identify Eater eggs related to the Romanian tradition and others Easter eggs from other countries.	25 min

Name of activity	Procedure	Time
about Easter eggs		
Creating a poster with Eater eggs	The students have to make in the team in real time on the zoom a poster with what they learned in the lesson about Easter eggs. The poster will include images and text, using images from As Easter approaches	30 min
Final conclusions and feed-back	Students are asked to rate on a scale from 1 to 5 the importance of knowing the Easter traditions in their country as well as in other countries and to argue the answer.	15 min

Assessment

Gallery tour
 Students will present posters made in teams of 2, to the other teams

*******AFTER IMPLEMENTATION*******

Student feedback

We meet on zoom and discuss what we have learned, what we have accumulated as skills, knowledge, emotions we have experienced, what they liked, what was challenging for them, what they knew, what they learned new, how they collaborated in the team.

Teacher’s remarks

Students enjoyed the lesson; they appreciated the fact that they had the possibility to explore Europeana collections.

About the Europeana DSI-4 project

[Europeana](#) is Europe’s digital platform for cultural heritage, providing free online access to over 53 million digitised items drawn from Europe’s museums, archives, libraries and galleries. The Europeana DSI-4 project continues the work of the previous three Europeana Digital Service Infrastructures (DSIs). It is the fourth iteration with a proven record of accomplishment in creating access, interoperability, visibility and use of European cultural heritage in the five target markets outlined: European Citizens, Education, Research, Creative Industries and Cultural Heritage Institutions.

[European Schoolnet](#) (EUN) is the network of 34 European Ministries of Education, based in Brussels. As a not-for-profit organisation, EUN aims to bring innovation in teaching and learning to its key stakeholders: Ministries of Education, schools, teachers, researchers, and industry partners. European Schoolnet’s task in the Europeana DSI-4 project is to continue and expand the Europeana Education Community.