Europeana Learning Scenario

(Non-formal educators)

Title
Focus on Taiwanese Art History Through the Roaring Twenties Europe

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Abstract
Who wrote history? This learning scenario lets students learn the perspective of Art and History from Ernst Gombrich's the Story of the Art on art and history. They visited two exhibitions of great significance to the development of Taiwanese culture, introducing the Taiwan Cultural Association and its related art exhibitions influenced by the world. And understand how the development of European countries in the 1920s affected Taiwan. I tried to let students sort out and interpret Art History in Taiwan in this era by themselves through digital tools. This course is designed as a two-day learning workshop. This workshop is set to be held at the National Taiwan Museum of History after students have visited the two exhibitions.

Keywords
Taiwan, Roaring Twenties Europe, Art History, The Enlightenment, Self-Awakening

Table of summary

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Subject	History Visual Art Information Technology
Topic	History: Taiwan in different periods, Taiwan in European perspective Visual Art: express creative ideas Information Technology: Media literacy and tool application
Age of participants	16 -21
Suitable setting for implementation	Off-campus visitors: This event is designed to extend the museum visit experience and deepen the learning effect of off-campus visits.
Activity time	6 hours
Online educational material	**Padlet:** https://padlet.com/dashboard **Canva:** https://www.canva.com/ **Taiwan Cultural Memory Bank:** http://memory.culture.tw/

the 100th Anniversary of the Taiwan Cultural Association Online Game:
https://www.gjtaiwan.com/event/1921/?page_id=133

Reading material
The Enlightenment of Finland's Independence to Taiwan's National Movement : https://www.peoplemedia.tw/news/e2d69e90-4c10-4b67-a122-e20d48d66632
Blessed to be a Global Citizen – the 100th Anniversary of the Taiwan Cultural Association:
https://www.nmth.gov.tw/en/exhibition?uid=127&pid=546
Lumière : The Enlightenment and Self-Awakening of Taiwanese Culture
https://montue.ntue.edu.tw/en/lumiere-the-enlightenment-and-self-awakening-of-taiwanese-culture/
Lumière : The Enlightenment and Self-Awakening of Taiwanese Culture Online Podcast
https://open.firstory.me/user/ckudpu616557o0a91ym461q0r

Wikipedia Reference
Second Polish Republic:
https://en.wikipedia.org/wiki/Second_Polish_Republic
Irish War of Independence:
https://en.wikipedia.org/wiki/Irish_War_of_Independence
Turkish National Movement:
https://en.wikipedia.org/wiki/Turkish_National_Movement
Finnish Civil War:
https://en.wikipedia.org/wiki/Finnish_Civil_War

Taiwan Cultural Memory Bank Meterial:

"Taiwan Governor's Office" by Ishikawa Kinichiro- Taiwan Art History Association, CC BY-NC 3.0 TW
Chen Chengbo's work " Tamsui Sunset" - Chen Chengbo Cultural Foundation, CC BY-NC-ND 3.0 TW
"Monga" by Ni Jianghuai- Taiwan Art History Association,CC BY-NC 3.0 TW
"Ship entering the port" by Ni Jianghuai - Keelung City Cultural Affairs Bureau, PDM 1.0
Early morning in Asahi-cho, Keelung- Keelung City Cultural Affairs Bureau, PDM 1.0
Taiwan Restaurant in front of Zuixian Pavilion (5-chome, Ximending, Tainan City)- Cultural Bureau of Tainan City Government, CC BY-NC 3.0 TW
Manga Longshan Temple Character Side Shot (2)-Zhongcheng - Longshan Temple, CC BY-NC 3.0 TW
View for Tamsui River, City of Manga from Longshan Temple - Longshan Temple, CC BY-NC 3.0 TW

Offline educational material	**Books:** The Story of Art: 9780714832470: Gombrich, E.H.:

Europeana resources used	**Those European Event Cause Taiwan Cultural Association Establish:**
	War of Independence Memorial, Cavan Town - Dublin City Library and Archive, CC BY-NC-ND 4.0
	Audio clip LHArchiveA0907 English army shooting local men during the War of Independence - Irish Qualitative Data Archive, CC BY-NC 4.0
	A Nemzeti szállónál - Magyar Kereskedelmi és Vendéglátóipari Múzeum – Budapest, CC BY-NC-ND 4.0
	Őszirózsás forradalom - Balaton Museum – Keszthely, CC BY-NC-ND 4.0
	Independence Day (Finland)
	Raising of the Finnish lion flag on the pole - Finnish Heritage Agency, CC BY 4.0
	National Independence Day (Poland) 1918
	Legionowo. Defilada w dniu 11 XI 1935 roku - Mazowsze Digital Library, PDM 1.0
	4685. Tørvestikning med Maskinkraft i Østprøjsen. - The Royal Library: The National Library of Denmark and Copenhagen University Library, CC BY-ND 4.0
	Turkish National Movement 1919 Türk Ulusal Hareketi
	Γιατί ο κος Σημίτης βλέπει τώρα την Τουρκία αλλιώς - Ίδρυμα Κωνσταντίνου Σημίτη, CC BY-NC-SA 4.0
	Εμπόδια στο δρόμο για την Ε.Ε. - Ίδρυμα Κωνσταντίνου Σημίτη , CC BY-NC-SA 4.0

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Integration into the curriculum

This lesson plan corresponds to the "Curriculum Guidelines of 12-Year Basic Education"
announced by the Ministry of Education of the Republic of China, Taiwan.
The following are the course codes corresponding to 12-Year Basic Education:
History:

- Taiwan in the Japanese Empire: The Establishment of Colonial System
  (Course code: 歷 Ea-Ⅳ-1)
- Contemporary Taiwan: Cross-Strait Relations and Taiwan's International Situation
  (Course code: 歷 Fa-Ⅳ-4)

Visual Art:

- Can use digital and audio-visual media to express creative ideas
  (Course code: 視 1-Ⅳ-3)
- Can express understanding of the living environment and social culture through topic creation
  (Course code: 視 1-Ⅳ-4)

Information Technology:

- Social issues related to media and information technology
  (Course code: 資 H-IV-4)
- Data Processing Application Topics
  (Course code: 資 T-IV-1)
- Principles and Methods of Data Digitization
  (Course code: 資 D-IV-1)

Aim of the educational activity

By learning about several significant events in Europe, students learned how major international events affected Taiwan. They also understood how the establishment of the Taiwan Cultural Association under the background of that time and how art and culture affected the subsequent 100-year history of Taiwan.

Outcome of the educational activity

Through this course, students will understand how the events of the 1920s in Europe affected Taiwan. In addition, students will complete their introduction to Taiwan's art history in the same period through Canva.

Key competences

Digital competence:
Using two online databases, Europeana and Taiwan Cultural Memory Bank. Students enhance their ability to search for data and try to express his ideas with various digital tools.

Person, social, and learning to learn competence:
Learn about the history of Taiwanese society and Europe in the past and try to find a way to understand Taiwanese society today.

Cultural awareness and expression competence:
Learn how Taiwan's culture was formed and try to tell the story of your own culture and art through the arrangement of relevant materials.

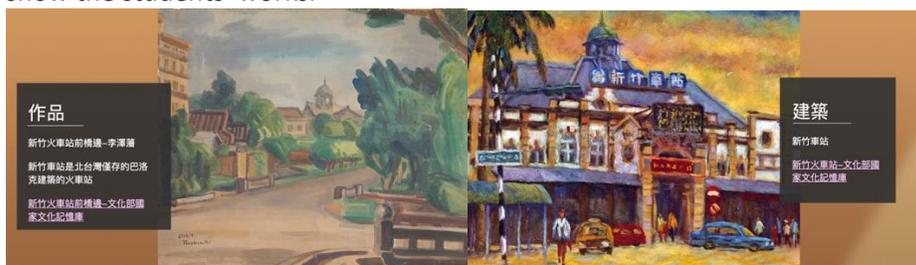| Activities		
Name of activity	**Procedure**	**Time**
Warm Up: Game!	Have the students play the game "the 100th Anniversary of the Taiwan Cultural Association Online Game" to better understand the exhibit before starting.	15mins
Visit the museum exhibition	1. Let the students take a guided tour of the museum for 60 minutes and visit the special exhibition "**Blessed to be a Global Citizen – the 100th Anniversary of the Taiwan Cultural Association**". 2. Finally, gather in the exhibition area of the map of important world events. The teacher will introduce every event in the world that influenced the Taiwan Cultural Association at that time for 15 minutes. (meeting point)	75mins
Article Guide:	Gather students to the classroom. Introduction the article: "The Enlightenment of Finland's Independence to Taiwan's National Movement". Let students further understand that the development of Taiwan at that time was deeply influenced by Europe.	15mins
Group discussion with Padlet	1. The teacher pastes the Eruopeana materials on the Padlet first, and then quickly guides the relevant Wiki materials of each European country. 2. Divide students into groups according to events in each country. Each group reads and discusses from relevant materials and finds more information about that event. 3. Students think about each event through the process of organizing each event.	75mins
Visit the museum exhibition	Let the students take a guided tour of the museum for 60 minutes, visit the special exhibition "**Lumière : The Enlightenment and Self-Awakening of Taiwanese Culture** ".	60mins
Book Guide: The Story of Art	1. Let students gather to the classroom. Teach and guide them to learn about "The Story of Art", so that students can understand how to observe at history and art.	45mins

	2. Instruct students to read Chapter 7, the Eastern chapter. Try to understand how to read art and history in one chapter.	
Group discussion with Canva	1. Teach students how to use Canva and how to put in pictures to tell a story. 2. Guide students back to the guided tour by the Podcast "**Lumière : The Enlightenment and Self-Awakening of Taiwanese Culture Online Podcast**" to further review the exhibit content to determine the topics they want to introduce. 3. Teach students to use the Taiwan Cultural Memory Bank to search the materials that in the required to tell the art history of Taiwan.	45mins
Group presentation	Each group of students used Canva to tell the story of Taiwanese art in their own view.	30mins

Participants' feedback

1. When instructing students to understand the story of art, they can also use Canva to teach directly, and subsequent students can intuitively understand how to report.
2. Focus on specific events in Europe that have the most significant impact on Taiwan to help students learn.

Educator's remarks

1. It is recommended that teachers prepare relevant online materials for students. the online materials relevant with artists mentioned in the exhibitions. This LS has prepared the works by some of related artists Ishikawa Kinichiro, Chen Chengbo, Ni Jianghuai during this period.
2. Through a unified Canva layout, it will help students to complete their works. The images below show the students' works.

About the Europeana DSI-4 project

Europeana is Europe's digital platform for cultural heritage, providing free online access to over 53 million digitizeddigitised items drawn from Europe's museums, archives, libraries and galleries. The Europeana DSI-4 project continues the work of the previous three Europeana Digital Service Infrastructures (DSIs). It is the fourth iteration with a proven record of accomplishment in creating access, interoperability, visibility and use of European cultural heritage in the five target markets outlined: European Citizens, Education, Research, Creative Industries and Cultural Heritage Institutions.
European Schoolnet (EUN) is the network of 32 European Ministries of Education, based in Brussels. As a not-for-profit organisation, EUN aims to bring innovation in teaching and learning to its key stakeholders: Ministries of Education, schools, teachers, researchers, and industry partners. European Schoolnet's task in the Europeana DSI-4 project is to continue and expand the Europeana Education Community.

Annex